



Comparison of Two Face Recognition Machine Learning Models

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ABSTRACT

Machine learning (ML) is one of the fastest-developing topics today, straddling the boundary between statistics and computer science, as well as data science. It is a type of artificial intelligence that allows software applications to become more accurate at predicting outcomes without being explicitly programmed. And It addresses the difficulty of the way to assemble gadgets that enhance themselves via experience, and make conclusions with minimum human assistance. For this purpose, there arises a need to use various statistical methods of face recognition' models, such as (DeepFace) and (OpenFace). DeepFace is the most lightweight face recognition and facial attribute analysis library for Python, and is currently on the verge of human-level precision. OpenFace on the other hand is an open source deep learning facial recognition model based on Google's Facenet model. In this paper, we will discuss the face recognition comparison between two models DeepFace and OpenFace on the calibrators of (Accuracy, Error Rate and Verification Time). DeepFace showed a higher accuracy rate by (3%) than that of OpenFace, and a lower error rate by (3%). Whereas OpenFace delivered with a minimum time shorter than that of DeepFace by (0.061323) second.

مقارنة بين نموذجين من نماذج التعلم الآلي للتعرف على الوجه

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الكلمات المفتاحية:

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الملخص

يعد التعلم الآلي أحد أسرع الموضوعات تطورًا اليوم، حيث يعتبر الخط الفاصل بين الإحصاء وعلوم الكمبيوتر، وكذلك علم البيانات. وهو نوع من الذكاء الاصطناعي حيث يسمح لتطبيقات البرامج بأن تصبح أكثر دقة في توقع النتائج دون أن تتم برمجتها بشكل صريح. ويتناول صعوبة طريقة تجميع الأدوات التي تعزز نفسها من خلال التجربة، والتوصل إلى استنتاجات بأقل قدر من المساعدة البشرية. لهذا الغرض، ستكون هناك حاجة لاستخدام الأساليب الإحصائية المختلفة لنماذج التعرف على الوجوه، مثل (DeepFace) و (OpenFace). ال (DeepFace) هي مكتبة التعرف على الوجوه وتحليل سمات الوجه الأكثر وزنًا في لغة ال (Python)، وهي حاليًا على وشك الوصول لمستوى دقة الإنسان. و من ناحية أخرى، تُعد (OpenFace) نموذجًا مفتوح المصدر للتعلم العميق للتعرف على الوجه، يعتمد على نموذج (Facenet) من (Google). في هذه الورقة، سنناقش مقارنة بين نموذجين (DeepFace) و (OpenFace) في التعرف على الوجوه من حيث معايير (الدقة و معدل الخطأ و وقت التحقق). حيث انه قد أظهرت (DeepFace) دقة أعلى بنسبة (3%) من (OpenFace)، ومعدل خطأ أقل بنسبة (3%). بينما تم سجلت (OpenFace) وقت التحقق أقل من (DeepFace) بمقدار (0.061323) ثانية.

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Introduction

Face recognition is the process of identifying human face characteristics [1]. The face, a person's most recognizable biometric trait [2], is frequently employed in banking [3], biometric log-in, credit card verification, time attendance [4], video surveillance, public security [1], forensic identification [5], border surveillance [6], and military [7], etc. Today, it is considered one of the most important technologies that are in development [8]. Pose fluctuation, blurriness, low resolution, illumination, facial expression, viewing angle, and lighting circumstances are all obstacles in face recognition [9]. It is one of the most studied topics in biometrics because, unlike other biometrics such as iris, fingerprint, and palm print, it is a unique biometric [10,11].

It is used to identify a human being, but unlike them, the active cooperation of the person is necessary, but in facial recognition identification can happen without the person's intervention [11].

It includes these next steps:

- face detection.
- face alignment [12].
- Numerical representation [13].
- Recognition [14]

Face recognition can be two types:

1. **Face Verification:** (One to One), is consists in verifying whether or not two images face-to-face belong to the same person [15]. It is used most in airport systems, etc [3].
2. **Face Identification:** (One to many), which is a process of identifying someone by matching his or her face to those in the data base [16], it is used most in public security [1].

Most recent Face Recognition models are based on convolutional neural networks (CNN).

The (CNN): which are a kind of deep neuronal network. It has recently been successful in face recognition because of the use of deep learning architecture [17]. It is most commonly used in image classification, image recognition, face recognition, and object detection [18].

Because of the expanding use of face recognition, and in light of existing challenges. It is important to understand how advanced facial recognition systems currently make facial recognition possible. Ultimately, benchmarking is performed on existing state-of-the-art models to understand their level of performance and the challenges they face. We selected two models with extremely good facial recognition accuracy. Namely, DeepFace [19], and OpenFace [20]. We test them and compare them to each other against dataset we made for it especially.

DeepFace: Is a deep neural network model developed by researchers at Facebook [21] in 2014, by using 4 million face images to train a 9-layer model, on the LFW benchmark [22]. The most accurate outcome, which was then tested on real human beings in working and industry-like settings to establish the validity and necessary changes for a large-scale industrial implementation [23]. Approaching human performance on the unconstrained condition with (DeepFace: 97.35% vs. Human: 97.53%) [24].

OpenFace: Is a Google-created open-source tool [25], which Brandon Amos of Satya's research organization at Carnegie Mellon University developed [25,26]. It is built on the FaceNet algorithm for automatic face recognition [3]. The main advantages of OpenFace are that it does not require a lot of human resources [27], it performs well across the Labeled Faces in the Wild (LFW) benchmark.

Comparison:

1. **Related Work:** previous research was reviewed that employed Labeled Faces in The Wild "LFW": which is a database of face photos designed to study the problem of unrestricted face recognition [28]. And Image-Restricted Protocol: which stipulates that the similarity of two facial images should not be determined on the basis of an individual's name [29].

The relevant conclusions are as follows:

Each pair have four different outcomes based on the results of this thresholding process.

- True Positive (TP) whenever the pair is accurately classed as being similar.
- True Negative (TN) whenever the pair is accurately classed as dissimilar.
- False Positive (FP) whenever the pair is incorrectly classed as similar.
- False Negative (FN) whenever the pair is incorrectly classed as dissimilar.

• **Accuracy of analysis methods:**

Accuracy is measured by dividing the total pairings by the sum of True Positive (TP) and True Negative (TN) on (total pairs) [30].

$$\text{So Accuracy} = \frac{TP+TN}{\text{Total Pairs}}$$

• **Error Rate of analysis methods:**

Error Rate is measured by dividing the total pairings by the sum of False positive (FP) and False negative (FN) on (total pairs) [31].

$$\text{So Error rate} = \frac{FP+FN}{\text{Total Pairs}}$$

2. **Related Comparison:** the following are some results of past comparisons between DeepFace and OpenFace.

Table 1: Related Comparison Accuracy

Since	DeepFace	OpenFace
In 2016	0.9735 ± 0.0025 [3]	0.9292 ± 0.0134 [3]
In 2018	0.975 ± 0.003 [30]	0.955 ± 0.007 [30]

Comparative analysis: in this section we create code for face recognition verification and facial attribute analysis. We will test DeepFace and OpenFace, on their face recognition capacity based on their accuracy and error rate and Verification time.

Methodology: using a framework for python, and installing a DeepFace library powered by TensorFlow and Keras. Keras is a compact, easy-to-learn, high-level Python library for profound learning that can work on TensorFlow [32,33]. And installing matplotlib.pyplot library gives an implied way, like MATLAB, to plotting, it also opens the figures on screen, and acts as a graphics handler [34].

Dataset: We have collected a number of photos of people; they are split into pairs; half of the pairs consist of two different photos of the same person. While the other half of the pairs are two pictures of different people including famous people. These serve as input for the code.

Table 2: Sample data

Images	120
Identities	112
Pairs	60

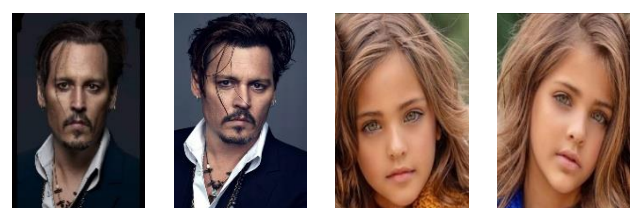




Fig. 1: Example image pairs

Predicted	Positive	(TP) = 28	(FP) = 2
	Negative	(FN) = 1	(TN) = 29

From the accuracy law we know that:

$$\text{Accuracy} = \frac{28+29}{60} = 0.95$$

$$0.95 * 100 = 95\%$$

$$\text{Error rate} = \frac{2+1}{60} = 0.05$$

$$0.05 * 100 = 5\%$$

Time taken for one pair of faces verification:

Minimum time = 0.192245 sec

Maximum time = 1.174499 sec

- **OpenFace:** The test results are as follows

Code works:

In this section we will show how the code works.

- First select two images.
- Then the function performs its verification; drawing two images to compare (image_1, image_2, model_name, and metrics) [35]. Model_name here refers to the model being used to assess the two images. Substituting it with DeepFace or OpenFace. The metric being used is cosine.
- After that the function result is assessed based on distance value.
- In the case the value of (distance) is less than a predefined threshold value, the result response is (They are same).
- In the case the value of (distance) is larger than a predefined threshold value, the result response is (They are not same).

Table 4: OpenFace Results

DeepFace		Actual	
		Positive	Negative
Predicted	Positive	(TP) = 27	(FP) = 3
	Negative	(FN) = 2	(TN) = 28

$$\text{Accuracy} = \frac{27+28}{60} = 0.92$$

$$0.92 * 100 = 92\%$$

$$\text{Error rate} = \frac{3+2}{60} = 0.08$$

$$0.08 * 100 = 8\%$$

Time taken for one pair of faces verification:

Minimum time = 0.130922 sec

Maximum time = 0.973826 sec

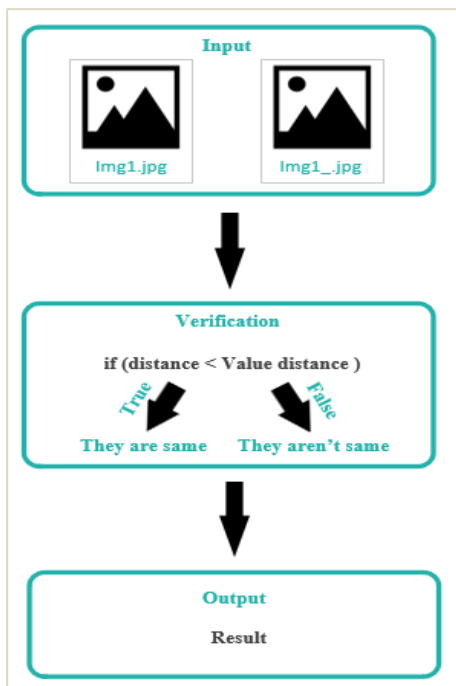


Fig. 2: Cycle Code

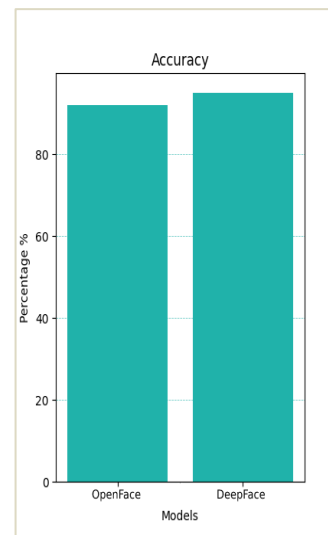


Fig. 3: Accuracy of models

Analysis results based on outputs:

In this section we will display the code output results, and make a calculation, and show the comparison result.

- **DeepFace:** The test results are as follows

Table 3: DeepFace Results

DeepFace	Actual	
	Positive	Negative

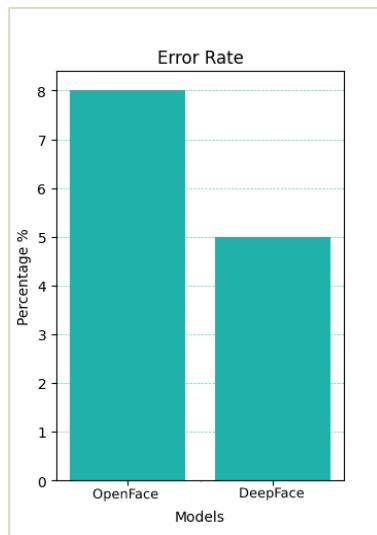


Fig. 4: Error rate of models

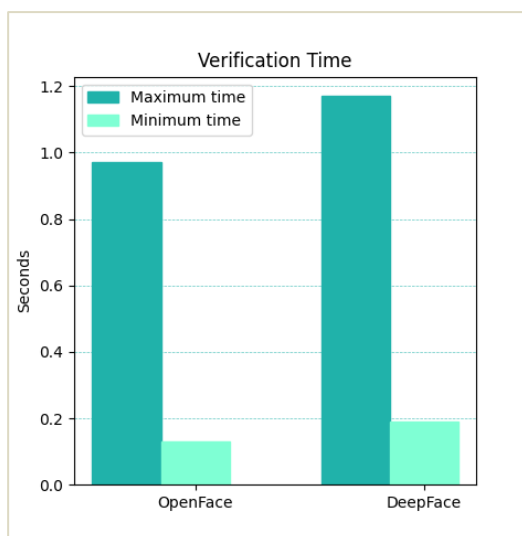


Fig. 5: Verification time of models

As such, we see that DeepFace scored a higher accuracy rate than OpenFace, while DeepFace has a smaller error rate compared to OpenFace. It should be taken into consideration that the verification time is affected by several factors such as speed (central processing unit (CPU) – Random Access Memory (RAM) ...) which leads to varying readings in more than one test.

It is important to point out here, that due the small sample size tested, compared to the very large ones used in previous standard tests; these result naturally don't reflect as accurately as their predecessors and may not match them closely.

Conclusion: In this experience, we identified how to test models and analyze their results using python. After which, we perform a comparison between the results of the different models; in regards to performance and in terms of Accuracy and Error Rate. The comparison was performed on the DeepFace and OpenFace models. We used a dataset specifically assembled for this purpose, containing different faces, to test face recognition capacity. DeepFace was shown to be the better of the two with an Accuracy equal to (95%), an error rate of just (5%), and registered minimum time of (0.192245) second, and maximum time of (1.174499) second. Whilst OpenFace recorded an Accuracy Rate equal to (92%), an error rate up to nearly (8%), and registered minimum time of (0.130922) second, and maximum time of (0.973826) second. Showing smaller verification time than DeepFace. It may be concluded that these models perform well, showing high quality. We can also conclude that more accurate

comparison results can be obtained from the test by an increased sample size.

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